

BASS DRUMS

Bass Drum 1 (36") - 4 dyn x6 RR + Roll 4 dyn x2 RR (#ModWheel)

Bass Drum 2 (40") - 4 dyn x6 RR + Roll 4 dyn x2 RR (#ModWheel)

Bass Drum 3 (32") - 3 dyn x6 RR + Roll 3 dyn x2 RR (#ModWheel)

Bass Drum 4 (28") - 4 dyn x6 RR + Roll 4 dyn x2 RR (#ModWheel)

SNARE DRUMS

Field Snare - 5 dyn x6 RR + Roll 4 dyn x2 RR (#ModWheel)

Field Snare Cresc – 4 lengths cresc, each x2 RR

Snare Drum Cresc - 3 dyn x6 RR + 6 FX

Snare Drums Cresc - 4 lengths cresc, each x2 RR

Snare (Small) – 3 dyn x6RR + 6 FX

Snare (Small) Cresc - 4 lengths cresc, each x2 RR

Snare (Big) - 3 dyn x6RR + 6 FX

Snare (Big) Cresc - 4 lengths cresc, each x2 RR

Snare (Big) - 3 dyn x6RR + 6 FX

Snare (Big) Cresc - 4 lengths cresc, each x2 RR

PIATTI & GONGS

Piati 1 open & muted – 3 dyn x6 RR

Piati 2 open & muted – 3 dyn x6 RR

Piati 3 open & muted – 3 dyn x6 RR

Gong – 3 dyn x6 RR

Tam-tam – 4 dyn x6 RR

Tam-tam Cresc - 4 lengths cresc, each x2 RR

SUSTAIN CYMBALS

Cymbal 1 - 3 dyn x6 RR + Roll 3 dyn x2 RR (#ModWheel)

Cymbal 1 Cresc - 4 lengths cresc, each x2 RR

Cymbal 2 - 3 dyn x6 RR + Roll 3 dyn x2 RR (#ModWheel)

Cymbal 2 Cresc - 4 lengths cresc, each x2 RR

Cymbal 3 - 3 dyn x6 RR + Roll 3 dyn x2 RR (#ModWheel)

Cymbal 3 Cresc - 4 lengths cresc, each x2 RR

Cymbal 4 - 3 dyn x6 RR + Roll 3 dyn x2 RR (#ModWheel)

Cymbal 4 Cresc - 4 lengths cresc, each x2 RR

Cymbal 5 - 3 dyn x6 RR + Roll 3 dyn x2 RR (#ModWheel)

Cymbal 5 Cresc - 4 lengths cresc, each x2 RR

Cymbal 6 - 3 dyn x6 RR + Roll 3 dyn x2 RR (#ModWheel)

Cymbal 6 Cresc – 4 lengths cresc, each x2 RR

METALS

Anvil 1 – 2 dyn x6 RR

Anvil 2 – 2 dyn x6 RR

Anvil 3 – 2 dyn x6 RR

Cowbell 1 open & muted – each 2 dyn x6 RR

Cowbell 2 open & muted – each 2 dyn x6 RR

Triangle 1 – 2 dyn x6 RR + Roll 2 dyn x2 RR

Triangle 2 – 3 dyn x6 RR + Roll 3 dyn x2 RR

SMALL & MISC 1

Tambourine 1 – 3 dyn x6 RR + Roll 2 dyn, each x2 RR

Tambourine 1 Cresc - 4 lengths cresc, each x2 RR
Tambourine 2 – 2 dyn x6 RR + Roll 2 dyn, each x2 RR
Tambourine 2 Cresc – 4 lengths cresc, each x2 RR
Tambourine 3 – 2 dyn x6 RR + Roll 2 dyn, each x2 RR
Tambourine 3 Cresc – 4 lengths cresc, each x2 RR
Castanets left hand & right hand – 2 dyn x6 RR
Claves – 1 dyn x6 RR
Guiro hit – 1 dyn x6 RR
Guiro short – 2 dyn x6 RR
Guiro long – 2 dyn x6 RR
Horn – 2 dyn x6 RR
Slapstick – 1 dyn x6 RR

SMALL & MISC 2

Temple Block 1 – 2 dyn x6 RR
Temple Block 2 – 2 dyn x6 RR
Temple Block 3 – 2 dyn x6 RR
Vibraslap – 1 dyn x6 RR
Sleigh Bells 1 – 2 dyn x8 RR
Sleigh Bells 2 rows – 3 dyn x8 RR
Sleigh Bells 3 metal – 3 dyn x8 RR
Sleigh Bells 4 wood – 3 dyn x8 RR
Sleigh Bells 5 – 2 dyn x8 RR
Toy sleigh bells – 2 dyn x8 RR
Sleigh Bells Ens. - 2 dyn x8 RR

GLOCKENSPIEL 1

Short – 3 dyn x2 RR

Sus – 3 dyn x 6 RR

GLOCKENSPIEL 2

sus – 1 dyn x4 RR

MARIMBA

4 dyn x6 RR

ORCHESTRAL TUBULAR BELLS

2 dyn x6 RR

ORTHODOX CHURCH BELLS

3 dyn x4 RR

STEEL DRUM

Side – 4 dyn x6 RR

Center – 4 dyn x6 RR

Edge – 2 dyn x6 RR

TIMPANI 1

Felt mallet hit – 3 dyn x8 RR

Wood mallet hit – 3 dyn x8 RR

Felt mallet trem – Roll 3 dyn

Wood mallet trem – Roll 3 dyn

TIMPANI 2

Felt mallet hit– 5 dyn x6 RR

Wood mallet hit – 5 dyn x6 RR

Felt mallet trem – Roll 4 dyn

Wood mallet trem – Roll 4 dyn

VIBRAPHONE

3 dyn x6 RR

XYLOPHONE

sus – 3 dyn x6 RR

slide up & down – 12 different slides, each 1 dyn x4 RR

CHAIN FX

12 different FX

PIATTI FX

Single hit - 12 different FX

Tremolo - 2 dyn x1 RR

FX Tremolo - 2 different FX

SNARE FX

Rim shot - 18 different FX

SUSTAIN CYMBAL FX

Scrapes, bow sounds, sustains - 30 different FX

TAM-TAM FX

Single hits - 21 different FX

