

# ARPS INSTRUMENT USER MANUAL

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Welcome to Umlaut Audio's ARPS Kontakt instrument.



This instrument features four NKIs of percussive sounds to create rhythmic patterns with a detailed arpeggiator, comprehensive FX processing, and snapshots of preset sound designs and rhythms.

This instrument has been designed to get you up and running quickly with the included snapshots while allowing you to sculpt and shape the arps to your sonic needs.

# SYSTEM REQUIREMENTS

## MAC OS

### SUPPORTED INTERFACES

- Standalone
- Audio Units
- VST
- ASIO
- Core Audio
- WASAPI
- AAX Native (Pro Tools 10 or higher)

### MINIMUM SYSTEM REQUIREMENTS

- Kontakt or Free Kontakt player version 5.5.2 or higher
- Intel CPU
- 4 GB of RAM minimum (8 GB recommended)
- 20 MB of free hard drive space
- MAC OS X 10.9 (OS X 10.10 or higher is recommended)
- Internet access - Software delivered via email download link

## WINDOWS

### SUPPORTED INTERFACES

- Standalone
- Audio Units
- VST
- ASIO
- Core Audio
- WASAPI
- AAX Native (Pro Tools 10 or higher)

### MINIMUM SYSTEM REQUIREMENTS

- Kontakt or Free Kontakt player version 5.5.2 or higher
- Core 2 Duo or faster
- 4 GB of RAM minimum (8 GB recommended)
- 20 MB of free hard drive space
- Windows 7 or higher
- Internet access - Software delivered via email download link

**IMPORTANT-** If you do not own Kontakt, you can download the Kontakt free player below.

[Download Kontakt 5 free player](#)

There are two main steps to getting started with ARPS:

1. Installation is handled by Continuata's Connect, our high speed library downloader. Connect will download, unpack, and organize all of ARPS' files in a location of your choice.
2. Activation is handled by Native Instruments through Kontakt and Service Center. Once ARPS is added as a library in Kontakt, you will use the same provided download/serial code to activate ARPS.

### Installation Instructions

Your purchase confirmation email contains a download link for the Connect downloader and a serial code. Once you have installed Connect, enter your serial code and click 'Download'.

You will then be prompted to choose where the 'ARPS' folder will be installed on your machine.

**IMPORTANT** - Be sure that you have at least 10 GB of space in the location that you choose to install ARPS.

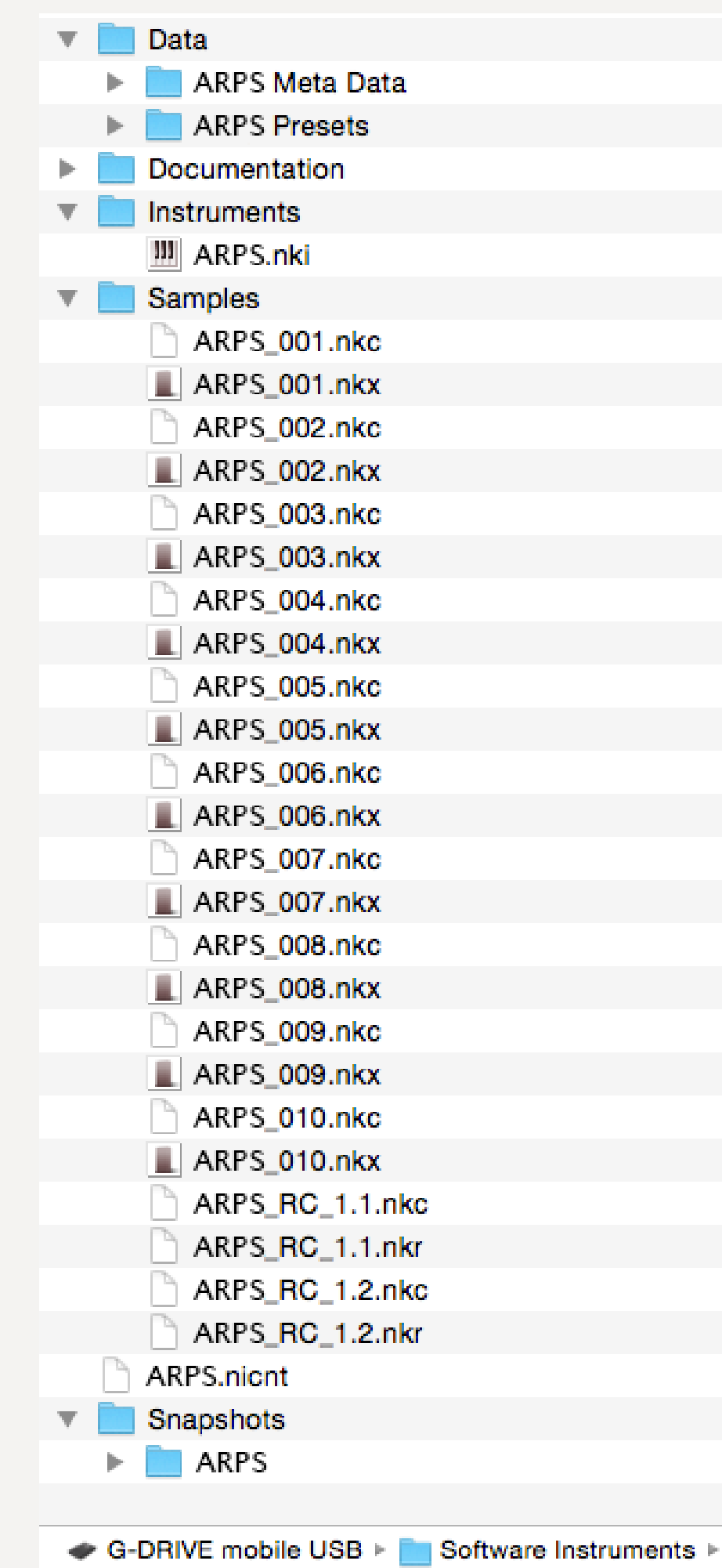
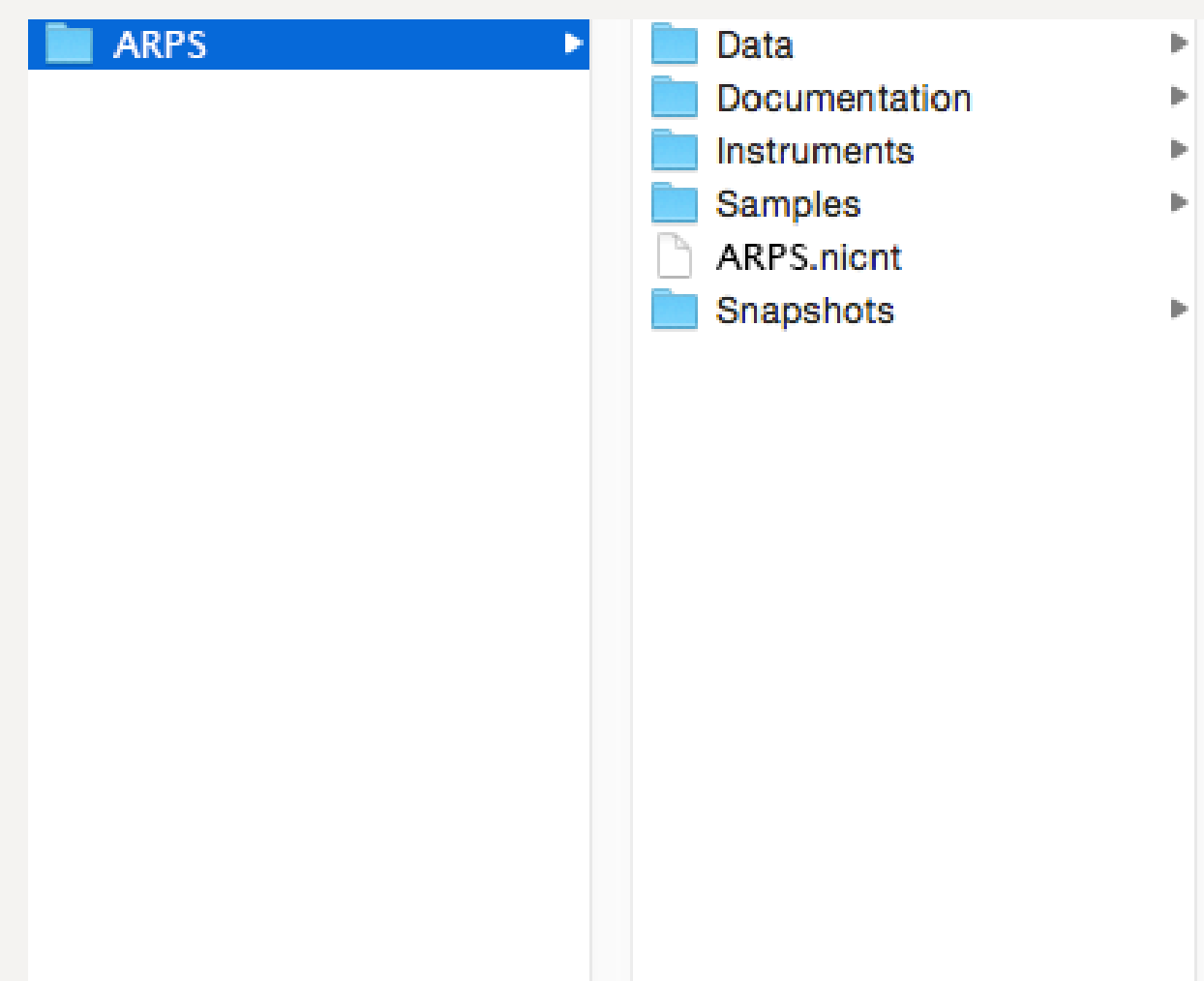
# INSTALLATION

Once the download begins, be sure not to move, rename, access, or modify any of the files in any way until the installation is 100% complete. If you tamper with any of these files before the installation is complete, ARPS will not install properly for you.

Once ARPS has finished downloading, Connect will unpack the .zip and .rar archive files automatically and install them in a single folder called 'ARPS.' This 'ARPS' folder contains three subfolders called Samples, Instruments, and Data, as well as a ARPS.nicnt file.

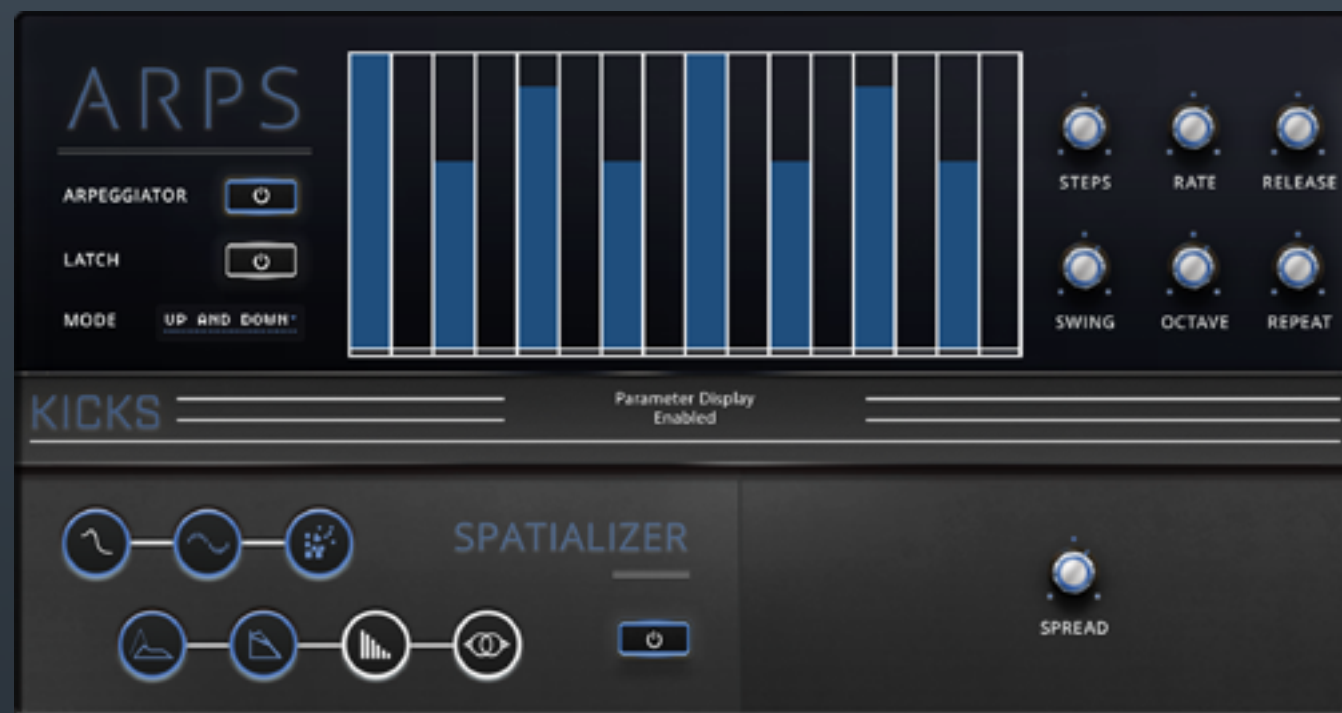
Take note of where this folder is located, because you will reference this location in the next couple of steps. It's very important that the file structure is maintained within the 'ARPS' folder.

Here's how the folder should appear:





# FEATURES

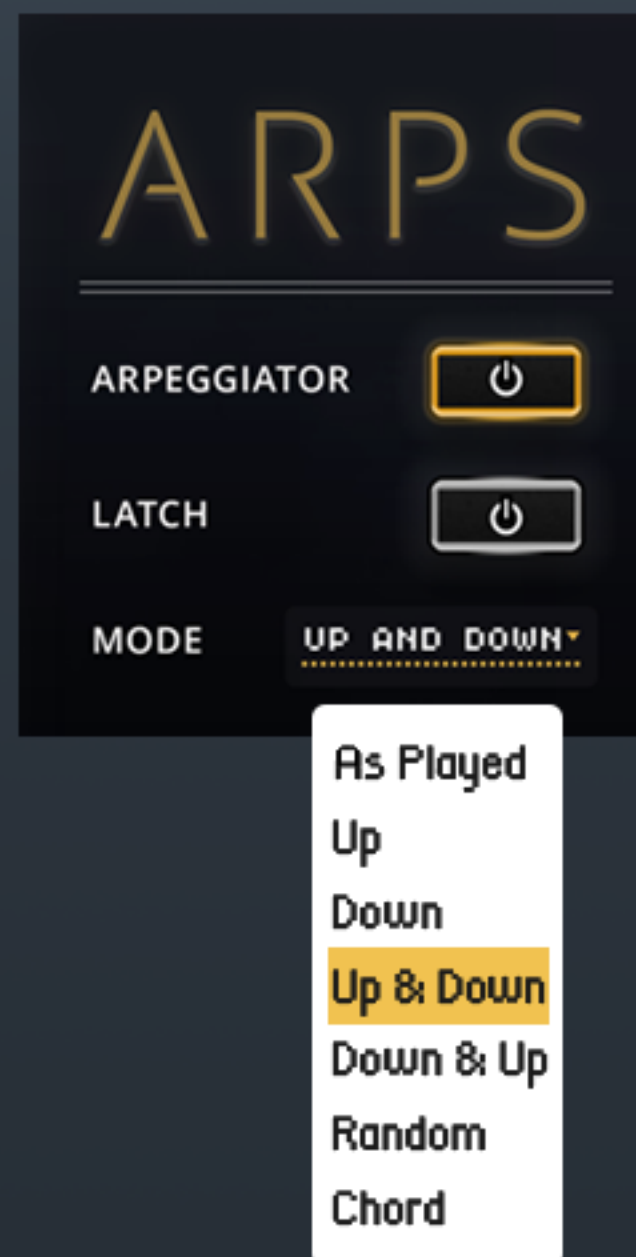


- 4 percussive NKIs: Kicks, Mid, Ticks, and Percs with corresponding color schemes: blue, cyan, yellow, and red.
- Fully featured arpeggiator with a variety of editable parameters.
- 7 tweakable FX: Filter, Distortion, Lo-Fi, Transient, Compressor, Delay, and Spatializer.





# ARPEGGIATOR



The **arpeggiator** can be engaged by clicking on the on/off **ARPEGGIATOR button** and held by clicking on the on/off **LATCH button**.

The **MODE dropdown** menu allows arpeggiator notes to be played back in several different ways.

# ARPEGGIATOR



STEPS, RATE, RELEASE, SWING, OCTAVE and REPEAT knobs allow further tweaking of the arpeggiated notes.



Patterns can be drawn in the **arpeggiator GUI** by clicking and dragging the bars up or down for each of the steps.

Pressing Control (Win)/Command (Mac) and clicking or dragging on the bars will reset the steps to zero. Control+drag on Mac or right mouse drag on Windows will draw a line across the steps.

Each of the FX can be selected with their icons for editing. Press Control (Win)/Command (Mac)+Click on the icons will turn the FX off or on even when not selected. Icons will light up amber when the FX is turned on, and the outer ring will light up amber when FX is selected for editing.

These FX can be momentarily switched on and off via keyswitches C1-F#1 and are colored purple in the Kontakt Keyb.

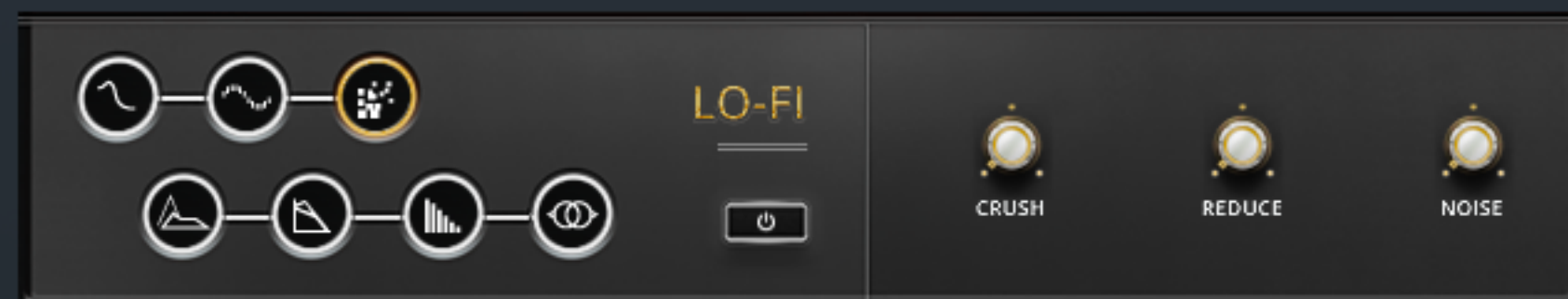
When FX are selected for editing, the GUI will update to reflect its parameters.



**Filter** - On/Off button, CUTOFF, RESONANCE, and TYPE knobs.



**Distortion** - On/Off button, DRIVE, TONE, and COLOR knobs.



**Lo-fi** - On/Off button, CRUSH, REDUCE, and NOISE knobs.

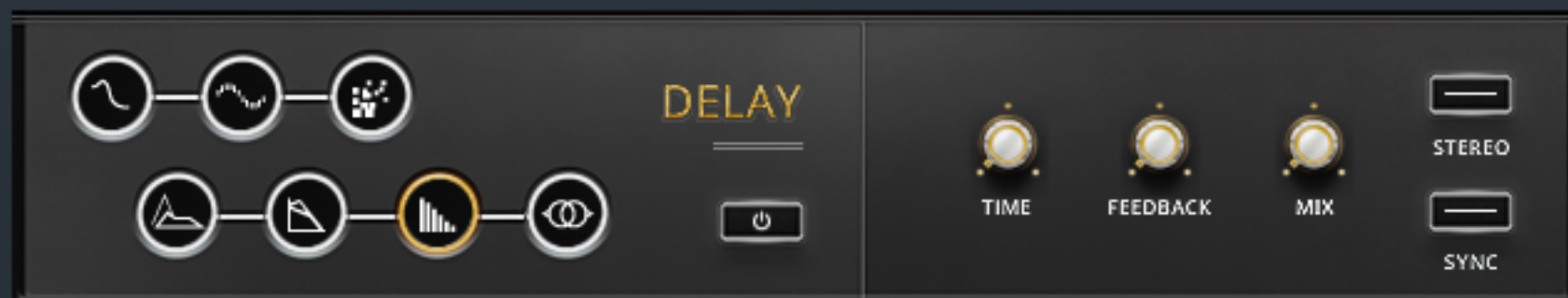




**Transient** - On/Off button, ATTACK and SUSTAIN knobs.



**Compressor** - On/Off button, THRESHOLD, RATIO, ATTACK, and RELEASE knobs.



**Delay** - On/Off button, TIME, FEEDBACK, and MIX knobs, STEREO and SYNC buttons.



**Spatializer** - On/Off button and SPREAD knob.

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