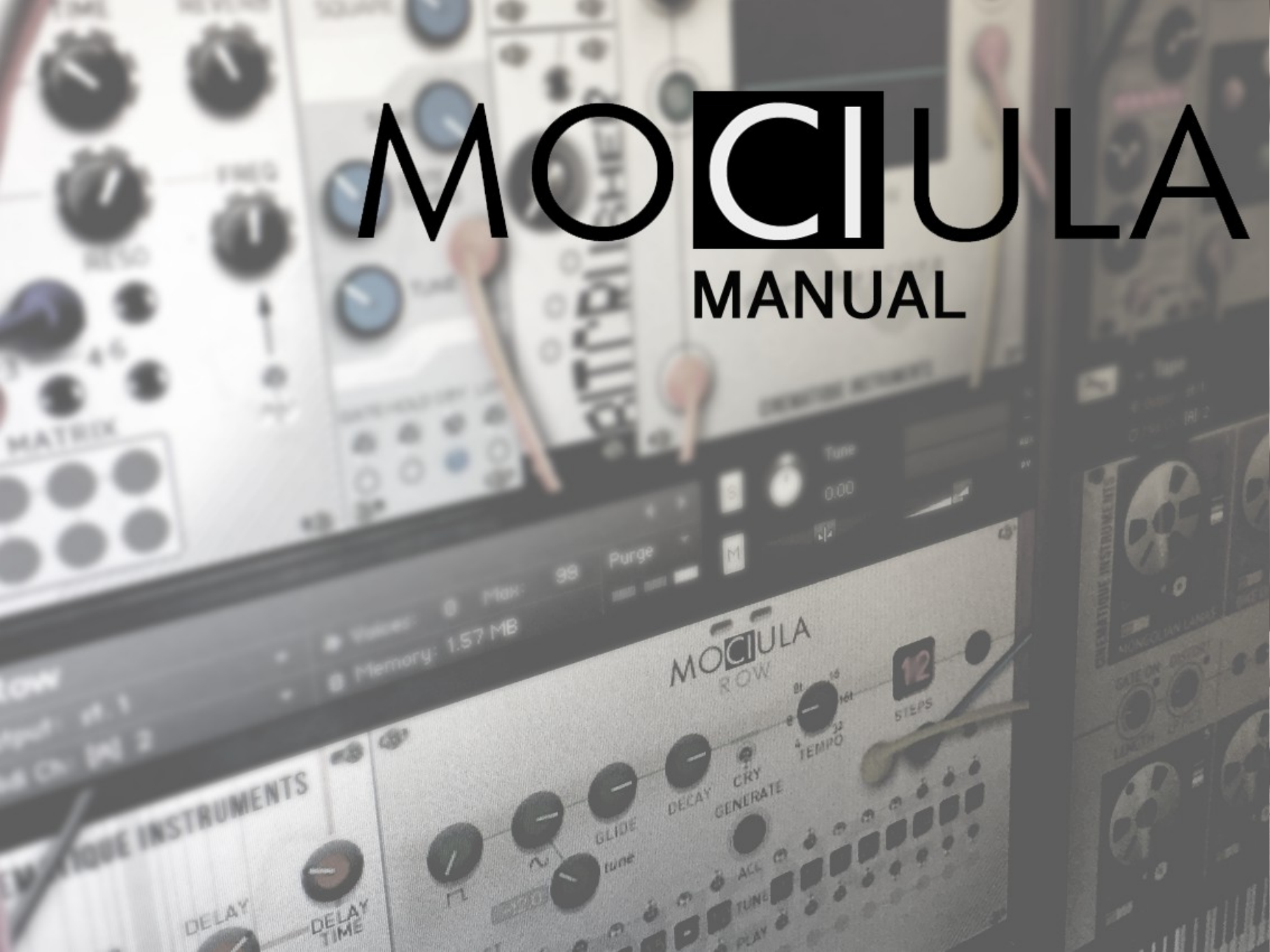


MOCIULA

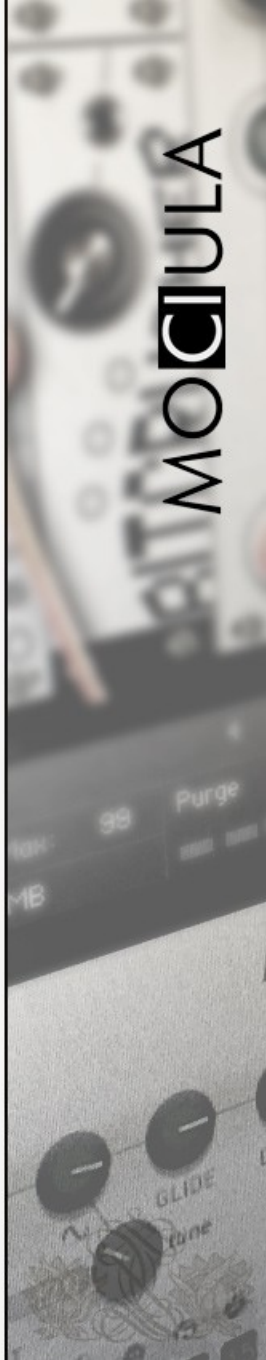
MANUAL



Thanks for purchasing Mociula.

How to install?

To install, unzip and drag the instrument folder to any hard drive. Launch Kontakt 4 or higher and load the .nki instruments. Please do not move any file! By installing the product you accept the enclosed product license agreement. For any kind of questions please contact us at : support@cinematique-instruments.com



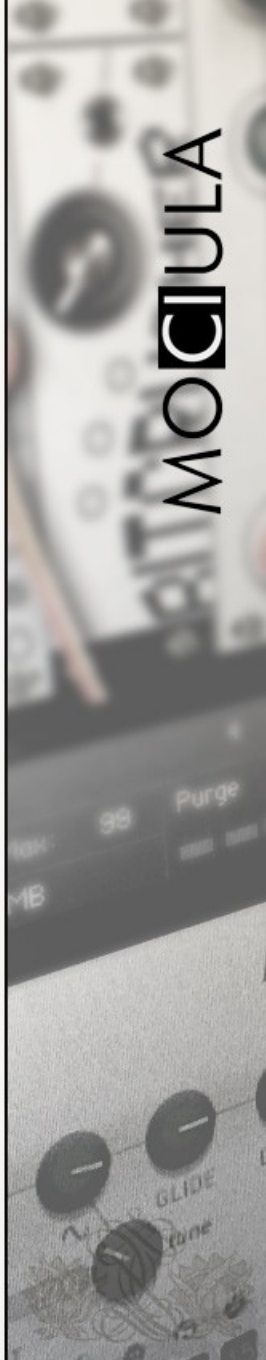
The Instrument - What is Mociula?

Mociula is a bunch of synths instruments trying to behave and work like a modular system. It consists of several different tools or modules such as synths generators, effects, filters, a sequencer, a sampler and some other useful as well as unique tools.

But surely – as a KONTAKT instrument - there are no options to combine tools at your own requirements, connect cables or change tools/ modules within the instruments. Mociula is not a free-patchable system like you find it in the hardware world. All instruments are predefined and fixed in structure.

There 5 instruments which will be described in the following

FRAME
ROW
SCAPER
RISE
TAPE



FRAME



Frame is the fundament of each system.

A sine/square oscillator with exciting features: stepless tune, rhythm gate, distortion, layer mode. An effect rack with a 4 pole filter and resonance, delay, reverb and a compressor and finally a bitcrusher - ready to destruct your audio. Enriched by an oscilloscope. Astonishing what this module comes out with.

Filter Swap is a selection of effects.

1. selector mono or ping-pong delay
2. amount of delay
3. stepless delay time
4. amount of a convolution big hall
5. compressor gain
6. selector 4 pol lowpass or highpass
7. filter resonance
8. cutoff frequency
9. random frequency rhythmus



Oscillator and Bitcrusher.

1. volume of a square wave
2. volume of a sine wave
3. gate tempo (corresponding gate see #5)
4. stepless tune of sine wave from -36 to +36 semis
5. activate gate (see #3) - also activatable by **key B0**
6. activates cry-blow-up multi effect
8. switch of long or short attack and decay
9. amount of bits as well as sample rate
10. activates constant play



Oscilloscope has no options. It just displays the sine wave

RISE



Rise is very special module which is based on the Shepard Tone. It constantly produces sounds whose pitch are falling or rising over and over with no end.

1. adjust the tempo of the rise or fall
2. selector go up (rise) or go down (fall)
3. stepless delay time
4. amount of delay
5. amount of a convolution big hall
6. cutoff frequency of a 4 pole lowpass filter
7. activates cry-blow-up multi effect
8. volume of a sine wave
9. volume of a pad sound
10. activates constant play

ROW

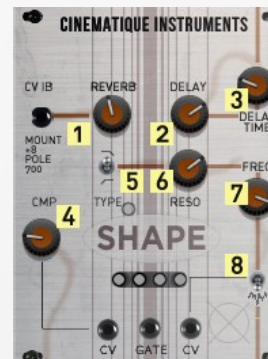


ROW

A 16 step sequencer combined with a sound generator and a effect rack, this is what ROW consists of. The sequencer has a pitch range of 4 octaves, 3 accents level and a bordun note feature and much more. See below.

Shape is a selection of effects.

1. amount of a convolution big hall
2. amount of delay
3. stepless delay time
4. compressor gain
5. selector 4 pole lowpass or highpass
6. filter resonance
7. cutoff frequency
8. random frequency rhythmus



Row-Sequencer is a complex 16step sequencer

1. volume of a square wave
2. volume of a sine wave
3. tune of sine from -36 to +36 semis
4. amount of note glide
5. amount of note decay
6. activates cry-blow-up multi effect
7. master tempo of the sequence based on the host tempo
8. amount of steps
9. activates constant play
10. resets the entire module
11. 3step accent switch per note
12. pitch per step from -24 to 24 semis
13. note on/off switch per step
14. bordun function. Plays the key note, when ...
 - NO – no note will be played
 - SEQ – note will be played when note on
 - ALL – note will be always played



SCAPER



Ambiance and textures.

The perfect module to add some unique and subtle background to your music. The fundament is a sound generator which layers 4 well assorted sounds - each separately controllable. The sound can be shaped by a 3 band spectral filter . Finally the entire sound can be enhanced by a effect section.

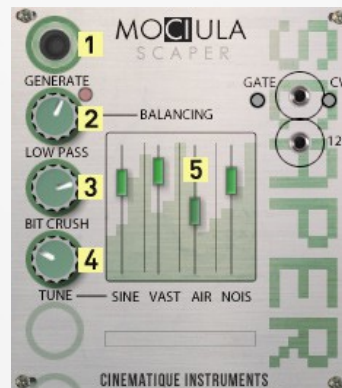
FX and **SEPKTRAL FILTER** are effects.

1. amount of a convolution big hall
2. stepless delay time
3. amount of delay
4. base frequency of all bands
5. activates „velocity controls frequency“
6. varies the amount to which each filter band will affect the overall result.
7. adjusts the second and third filter band's cutoff frequency as an offset in relation to the base frequency.
8. filter resonance of all 3 bands
9. adjusts the filter output level. As high resonance settings can significantly increase the signal level. You can compensate this with the make up control



Scaper the ambiance maker

1. activates constant play
2. cutoff frequency of a 4 pole lowpass filter
3. amount of bits as well as sample rate
4. stepless tune of sine wave from -36 to +36 semis
5. volume mixer of all 4 sound sources:
 - SINE – sine wave
 - VAST – expermental sound experience
 - AIR – orchestra freeze
 - NOIS – complex noise



TAPE



This is a tape machine simulator featuring 8 different tapes loops with very different sounds from lama chanting to water drops. The module is a reminiscence of Musique concrète – making music out of surrounding sounds.

By activating the gate the tapes are starting to get rhythmically. Adjust the length knob and patch in more tapes to change it. It is a great experience.

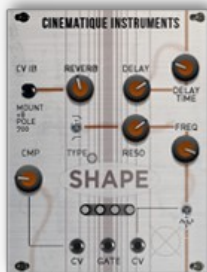
1. start tape (each tape a separate start button, **start key: C2-C3**)
2. adjust volume of the correspondig tape
3. activates gate on/off (see below, **key F3**)
4. length of played note when gate is on
5. activates distortion (**key G3**)
6. cutoff frequency of a 4 pole lowpass filter
7. pitch of each tape from -13 to +13 semis
8. pan of each tape
9. master tempo of the sequence based on the host tempo
10. amount of reverb
11. amount of a 4th note delay
12. amount of a 8th triples delay
13. amount of a 8th note delay



GATE:

The gate plays the sound of each activated tape one by one. The amount of tapes changes the metrum and the length the behaviour. Just play along to get used to it.

MOCIULA



Shape



Bit crush



Osc



Sequencer



Scope



Spektral Filter



FX



Filter Swap



Tape Machines



Oscilloscope



Rise (Shepard Note)

Copyright © January, 2017 by Cinematique Instruments, Cologne, Germany

