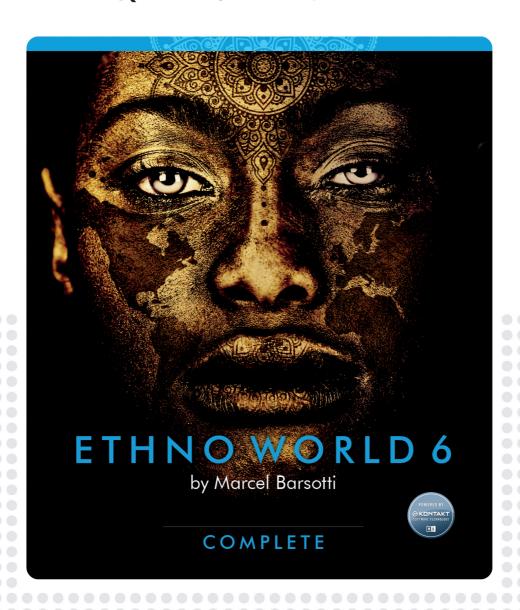
QUICK START MANUAL





ETHNO WORLD 6

THE ULTIMATE SAMPLE-LIBRARY FOR ETHNIC INSTRUMENTS AND VOICES FROM ALL OVER THE WORLD PRODUCED BY MARCEL BARSOTTI

QUICK START MANUAL

Never before was there such a comprehensive and high-quality library of ethnic instruments and voices. Awarded film-composer Marcel Barsotti (e. g. Pope Joan, The Miracle of Bern) has gathered a gigantic selection of instruments from all over the word and has additionally recorded a wide choice of solo-voices and choirs from widely varying cultures. ETHNO WORLD 6 Complete is the summit of a library that has continuously grown and been improved over a period of 16 years. In this sixth edition, 80 new instruments and voices with a volume of 13 gigabytes have been added to the library.

OPFRATION

To load a new instrument simply double-click on its name in the Kontakt Library Browser or click and drag it into the Rack.

The EW6 instruments will always be loaded with the Quick Edit Page visible. For most users, this page will hold all the basic parameters needed.

To fine tune fader or knob values simply hold down the shift-key while moving the control. A Cmd-Click (MAC) or Ctrl-Click (PC) will reset a control to its default value.

The value display over the tune-fader has two arrows to allow transposition in semitone steps. By double-clicking you can manually enter a value.

To get a description of the fader functions just activate the INFO button in the display-menu of the top bar. This displays helpful information in the bottom bar during mouse-over.

It is also recommended to activate the keyboardview in Kontakt to see where the sample keys (coloured) and the key switches (pink-lower keys) are located.

You can change to a smaller view of the instruments by clicking on the Ethno World 6 Icon (EW6).

THE INSTRUMENTS

There are various types of instruments which becomes apparent in the layout of the Quick Edit Page:

- TM SYNC: musical phrases and licks are synced to the tempo automatically. Be mindful that extreme deviation from the original file may lead to distortion of the audio signal. The more overtones and polyphony a signal has, the sooner the distortion occurs.
- TM: The TM-Patches also have Time-machine, but all samples play in original tempo and tuning. However you can edit every note or sample separately.
- BM: The Beat-machine-patches have the advantage that the loops automatically sync to the tempo but the samples are sliced, meaning they are cut into fragments. The Speed-fader displays the BM-Sound lengths in quarters. If you divide these, for example the loop doubles in speed.
- The "Normal"-patches without prefix mostly use the DFD-Mode (HD Streaming) and load very fast and use up the least resources.
- KEY-Patches: With the lower keys of your master-keyboard (usually E0) you can select variations of the instrument. The description of the variation is displayed on the Quick Edit Page in "Active Keyswitch".

With instruments that contain Licks or Loops, every note is assigned to its individual group, so that every phrase can be edited in Group-Edit and Sample Start Parameters.

GONGS, BELLS & METALS

Since metal instruments sound especially interesting when tuned down, there are patches where the samples cover a wide range called LOW or WIDE RANGE.

VOICES, BOWED INSTRUMENTS, WOODWIND & BRASS

There are also many TM and TM SYNC Sounds,

but also Pad- and Solo Sounds. To play Solo Sounds authentically you should try the Legato Function and also with the sustain pedal the Glide-Effect. The Legato-Function enables very real note transitions, because it skips the attack- phase of the following samples to elegantly lead into the next note.

With many VOICES there come Pad-Sounds or Playback Tracks in the lower range of the keyboard to add musical context to the sung phrases.

WORLD DRUMS AND WORLD PERCUSSION

In World Drums and World Percussion most of the patches are a mix of loops, rolls, flams and single hits. Whereby most of the loops were programmed as Beat-machine Sounds (sliced). Many rolls and flams however are Time-machine-Sounds identifiable by the 100 (middle setting) of the Speed-Fader. With this you can easily sync turnarounds and breaks to your song-tempo or integrate these sounds into your loops. With single hits the Speed-Fader is useless.

Tipp: Try playing several loops at once, but vary them in panorama, tuning and filter settings. By doing this you can create very interesting and individual rhythms.

THE ETHNO WORLD 6 INSTRUMENT INTERFACE

QUICK EDIT PAGE



This page gives you easy access to the most impor-

tant parameters of your instrument.

There are slightly different layouts of the Quick Edit Page, depending if it's a TM, BM, or KEY Instrument.

SPEED

Controls the speed in Timemachine-Mode (TM) or Beatmachine-Mode (BM).

ACTIVE KEYSWITCH (KEY-INSTRUMENTS)

Shows the selected keyswitch-articulation. In "KEY"-Instruments you can switch between various playing styles or variations with the lower keys, mostly starting on E0.

TUNE

Sets the tuning in semitones. For exact settings and fine-tuning use the data-entry field. Just double-click and enter your data or use the mouse (high resolution with shift).

SAMPLE START

(TM, TM SYNC, BM INSTRUMENTS)

Sets the point where the sample begins to play. With the Sample Start Range, you can adjust a wider range of this slider.

The waveform display shows the new start position.

SAMPLE START RANGE

(TM, TM SYNC, BM INSTRUMENTS)

Here you can adjust a wider range of the Sample Start slider.

LEGATO ON/OFF SWITCH (NON-PERCUSSIVE KEY INSTRUMENTS)

Enables the Legato Effect. You can find more Legato-Controls in the Performance Section.

VOLUME

Sets the volume of the selected group or the entire instrument, depending on the EDIT ALL button status.

PAN

Sets the panning of the selected group or the entire instrument, depending on the EDIT ALL button status.

ATTACK

Sets the attack time of the selected group or the entire instrument, depending on the EDIT ALL button status.

RELEASE

Sets the release time of the selected group or the entire instrument, depending on the EDIT ALL button status

VELOCITIY

Adjusts the amount that the velocity changes the volume of the selected group or the entire instrument, depending on the EDIT ALL button status.

PITCH B. RANGE

Sets the pitch bend range in semitones of the selected group or the entire instrument, depending on the EDIT ALL button status.

HIGH PASS / LOW PASS ON/OFF SWITCH

Enables Low Pass or Hi Pass Filter.

HIGH PASS SLIDER

Sets the High Pass Filter Frequency of the selected group or the entire instrument, depending on the EDIT ALL button status

LOW PASS SLIDER

Sets the Low Pass Filter Frequency of the selected group or the entire instrument, depending on the EDIT ALL button status.

TUNE

Sets the tuning of the additional note. With the arrows on the right side of the field you can adjust the tuning in semitones.

REVERB ON/OFF SWITH

Enables the Convolution-Reverb effect.

REVERB | EVEL

Sets the output level of the Convolution Reverb Effect. This effect concerns the whole instrument

REVERB SWITCH

Opens The Reverb Editor.



Inside the opened Reverb Editor:

PRF DFLAY

Sets the Pre Delay Time of the Convolution Reverb Effect. This effect concerns the whole instrument

S₁₇F

Sets the impulse response file size of the Convolution Reverb Effect. This effect concerns the whole instrument

DROPDOWN LISTS

Let you easily load different reverb settings by opening the lists or alternatively just by clicking the forward/backward arrows.

EDIT ALL BUTTON

This button is as powerful as it is dangerous. Not for your life or your studio – but for the settings of your instruments.

If the Edit All button is enabled, all changes you make are applied to all groups, keyswitches or loops that are part of the instrument. That includes Time-and Beatmachine, filter, volume and tune settings. No matter what group you have been working on before, the settings are applied to all parts of the instrument.

If the Edit All button is disabled, the changes are only applied to the currently selected group, loop or phrase. In KEY-Instruments, this is the active Keygroup, in the other instruments, the selected group is the last played note or sound.

Effects from the effects- and the performance section are always affecting the whole instrument and are not affected by the Edit All button. And if you really get stuck, you can always reload your instrument.

EFFECTS PAGE



This is the section where you can enable and adjust effects for the whole instrument.

The effects are Compressor, Saturation, Equalizer, Delay, Chorus and Phaser. With the new LED On/Off switches you get an easy overview of the active effects

COMPRESSOR

The compressor reduces the dynamic range of your instrument. Reducing volume-peaks gives you the possibility to raise the overall volume of the instrument. This can help you to bring out an instrument in the mix. Saturation makes the sound 'thicker.

SATURATOR

Saturation makes the sound 'thicker'. It allows you to recreate the effect of tape saturation, which causes an increase of high-level energy in your signal.

EQUALIZER

The EQ enables you to change the sound of your instrument subtly or drastically.

DELAY

In conjunction with reverb, the delay can produce nice echoes or room effects. The drop down list shows note length values for tempo-synced settings.

CHORUS

The Chorus is a modulation effect used to create a richer, thicker sound and add subtle movement. The effect roughly simulates the slight variations in pitch and timing that occur when multiple performers sing or play the same part.

PHASER

A Phaser is a modulation effect used to impose a resonant, swirling sound.

Phasers are a common guitar pedal effect that gives a clean electric guitar a "shimmering" quality. Phasers are also widely used on acoustic guitar, electric piano, clavinet, strings, and synth pads.

GROUP EDIT PAGE

In this section you can adjust volume, tuning, filter and envelopes for each group or playing style.

You can find everything to manipulate the tone and response of your instrument.



VOLUME

VOLUME

Sets the volume of the selected group or the entire instrument.

VELOCITIY

Adjusts the amount that the velocity changes the volume.

ATTACK

Determines how fast the Attack effect reaches its maximum volume after you hit the key.

DECAY

Determines how fast the Attack effect's volume drops to sustain level.

SUSTAIN

Adjusts the volume level the sample should reach after the decay phase.

RELEASE

Sets the time the Attack-sample continues to sound after you release the key.

VEIO> ATT.

Sets the amount of the Velocity to Attack Time modulation

LFO ON/OFF BUTTON

Enables the Low Frequency Oscillator.

LEO DROP DOWN

Here you can select the Volume LFO waveform.

LFO INTENSITY

Sets the intensity of the Volume LFO effect.

LFO FREQUENCY

Sets the frequency of the Volume LFO effect.

PITCH LFO

LFO ON/OFF BUTTON

Enables the Low Frequency Oscillator.

LEO DROP DOWN

Here you can select the Pitch LFO waveform.

LEO INTENSITY

Sets the intensity of the Pitch LFO effect.

LEO FREQUENCY

Sets the frequency of the Pitch-LFO, and therefore the speed of the pitch modulation.

HIGH PASS / LOW PASS FILTER

By using the Low Pass / High Pass filter you can manipulate your instrument's sound drastically.

Low Pass cuts all the high frequencies, whereas High Pass cuts the low frequencies.

CUTOFF

This knob sets the cutoff frequency. It determines the point from which either the high frequencies or the low frequencies get cut.

RESONANCE

Boosts the frequencies around the cutoff frequency.

ENVELOPE ON/OFF LED-BUTTON

Enables the Filter Envelope

ATTACK

Determines how long it will take the filter to reach the cutoff frequency after you hit a key.

DECAY

Sets the time the filter will take to drop to sustain level.

SUSTAIN

Sets the level the filter reaches after the decay phase.

RELEASE

Adjusts the time the filter takes to stop affecting the sound after you have released the key.

INTENSITY

Determines how much the ADSR curve affects the Filter

LFO ON/OFF LED-BUTTON

Enables the Low Frequency Oscillator. In this section it is used to modulate the cutoff frequency.

LFO DROP DOWN

Here you can select the Filter-LFO Waveform.

LFO INTENSITY

Controls the intensity of the Filter-Modulation.

LFO FREQUENCY

Sets the frequency of the LFO, and therefore the speed of the Filter-Modulation.

MICROTUNING PAGE

This section enables to you to fine tune individual keys of an octave. You can find tunings from different epochs and can even create your own tunings.



You can draw the fine-tuning with your mouse.

KEY

Select the root note of the scale.

PRESET

Select a microtuning preset.

USER

Save your own tuning. The saved user-tunings are not available in other instruments due to Kontakt's scripting - architecture.

PERFORMANCE PAGE

This section contains specific playing options that can alter your performance: Legato Mode, Humanize and Harmonize. These effects apply to the complete instrument.



LEGATO

LEGATO ON/OFF SWITCH

Enables the Legato function. If Legato is on, the Harmonize function can't be used and the instrument is set to a monophonic Solo-Mode.

START OFFSET

Sets the Sample Start Offset of the legato played notes. This effect concerns the whole instrument. For Instruments in DFD mode (disk streaming) like drums and percussions, the offset is not working.

LEGATO X-FADE

Sets the Crossfade Time of the legato played notes. This has no effect when you play with the Legato Glide Effect while pressing the sustain pedal (CC64). This effect concerns the whole instrument.

GLIDE TIME

Sets the Legato Glide Time of the legato played notes. Press the sustain pedal (CC64) to hear the effect. This effect applies the the complete instrument.

HUMANIZE

TUNING

Randomly detunes each note. If set to 100%, the maximum detune value is 100 cents in both directions.

EQ AMOUNT

Sets the amount of the EQ Humanizing. Each note gets a slightly altered 1-band EQ-setting, depending on the chosen Humanize Setting. This very subtle effect applies to the complete instrument

HUMANIZE SETTING DROPDOWN

Select the EQ setting for the EQ Humanizing.

HARMONIZE

ADD NOTE

If pressed, one additional note is created. Adjust it is tuning with the tune data-entry below. This effect concerns the whole instrument and is not working in combination with Legato..

TUNE

Sets the tuning of the additional note. With the arrows on the right side of the field you can adjust the tuning in semitones. Fine-tuning with shift-click creates a "detuned" or chorused sound.

IDB INFO PAGE



A new feature in Ethno World 6 is the **Information Data Base** which shows specific pictures and information's about each Instrument or Voice.

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EW6 INSTRUMENTS & VOICES

1) INSTRUMENTS

Instrument	Name	EW Vol Nr.	Musical Style
BOWED INSTRUMENTS	Bowed Psaltery	6	Medieval, Europe
	Dilruba	4	India
	Egyptian Fiddle	2	Africa
	Erhu	2	China
	Esraj	4	India
	Folk Violin	6	Medieval, Folk
	Gaohu	2	China
	Hurdy-Gurdy	6	Medieval, Europe
	Ih Khuur Bass	4	Mongolia, Various
	Jinghu Operaviolin	2	China
	Morin Khuur Strings Ensemble	4	Mongolia
	Morin Khuur Violin	4	Mongolia
	Small Morin Khuur	2	Mongolia
	Western Fiddle Licks	3	North America
CONSTRUCTION SETS	China Set 100	3	China
	China Set 120	3	China
	China Set 140	3	China
	China Set 120-140	3	China
	Gamelan Bali Set 100	6	Gamelan
	Gamelan Bali Set 120	6	Gamelan
	Gamelan Java Set 110	6	Gamelan
	Mid East Set 100	3	Mid East
	Mid East Set 120	3	Mid East
	Mid East Set 140	3	Mid East
	Mid East Set 80	3	Mid East
GAMELAN ORCHESTRA			
Bali	Calung	6	Gamelan
	Jegogan	6	Gamelan
	Kantilan	6	Gamelan
	Pemade	6	Gamelan
	Reyong	6	Gamelan
	Suling Flute	6	Gamelan
	Balinese Gamelan Gongs	6	Gamelan
	Ceng Ceng Cymbals + Loops	6	Gamelan
	Ceng-Ceng + Loops	6	Gamelan
	Gentorak Bells	6	Gamelan
	Kemong + Kempli	6	Gamelan
	Kendang + Loops	6	Gamelan

Instrument	Name	EW Vol Nr.	Musical Style
Java	Bonang Barung	6	Gamelan
	Bonang Panerus	6	Gamelan
	Demung Officer of the second o	6	Gamelan
	Gambang	6	Gamelan
	Gender	6	Gamelan
	Kempul	6	Gamelan
	Kenong	6	Gamelan
	Peking	6	Gamelan
	Siter	6	Gamelan
	Saron	6	Gamelan
	Slenthem	6	Gamelan
	Gongs Ageng	6	Gamelan
	Kecer Small Cymbals	6	Gamelan
	Kendhang Drums	6	Gamelan
	Kethuk & Kempiang	6	Gamelan
GONGS, BELLS & METALS	D.III		
Bells & Chimes	Belltree	3	Various
	Bhutan Bells	2	Asia, Various
	China Finger Cymbals	1	China
	Dream Catcher	1	North America, Various
	Iran Fingercymbals	3	Mid East, Various
	Mini Bells	2	Various
	Small Burma Bells	1	Asia, Various
	Small Tubular Bells	1	Various
	Tibetan Cymbals	1	Tibet, Various
	Various Bells	6	Various
	Vietnam Bells	2	Vietnam, Various
	Windbells	3	Various
	Windchimes Ethno World	5	Various
Bowls	Big Rako Bowls	2	Japan
	Big Tibetan Singing Bowls	2	Tibet
	Rin Singing Bowls	2	Japan
	Tibetan Singing Bowls	1	Tibet
Cymbals	Crash, Ride & Splash Cymbals	5	Various
	Hand Cymbals	1	Various
	Military Cymbals	2	Various
Gongs	Big Feng Gong	5	China
	Gong Besar 18"	1	Indonesia
	Java Gong	2	Indonesia
	Mongolian Gong	4	Mongolia
	Tam Tam Besar	2	Indonesia
	Thai Gong 14"	1	Asia
	Various Gongs	6	China
	Wuhan Tam Tam	2	China

Instrument	Name	EW Vol Nr.	Musical Style
Kalimbas	Bass Kalimba	2	Africa
	Kalimba 15	1	Africa
	Kalimba 5	1	Africa
	Kalimba Hugh Tracey	3	Africa
Metals	Gamelan Crash Bells	1	Gamelan
	Jews Harp	4	Various
	Metal Squares	1 //	Various
	Mongolian Jews Harp	4	Mongolia
	Waterphone	6	North America, Various, Melodic
Melallophones	Bamboo Vibraphone		Indonesia
and the second s	Glockenspiel	1 1	Europe, Various
	Metallophon	1	Europe, Various
	Saron Gamelan	1	Indonesia
	Saton Gametan		Indonesia
KEY INSTRUMENTS	Concertina	6	Europe, Various
	Dallape Accordion	2	Europe, Various
	Harmonium	6	Medieval, Europe + India
	Melodica	2	Europe, Various
	Scale Changer Harmonium	2	Medieval, Europe + India
	Shanghai Baby Piano	1	China
	Shruti Box	6	Medieval, Europe + India
	Steirische Harmonika	6	Alpine Folk
STRINGED INSTRUMENTS	Acoustic Bass Vester	2	Europe, Various
STRINGED INSTRUMENTS		6	
	Alpine Dulcimer	6	Alpine Folk
	Alpine Raffele		Alpine Folk
	Alpine Zither	6	Alpine Folk
	Autoharp	6	Folk, Alpine Folk
	Balalaika	2	Russia
	Bandura	5	Ukraine, Russia
	Banjo 5-String	6	North America
	Banjo Framus		North America
	Banjolin	2	North America
	Big Erhu Plectrum	1	China
	Bouzouki Sakis	2 .	Europe, Greece
	Ceylon Guitar	1	China
	Charango	6	South America
	Contra Bass Guitar	1	Alpine Folk
	Cora	2	Africa
	Cümbüs	3	Mid East
	Domra	2	Europe, Various
	Dra-Ngen	2	Bhutan, Asia
	Grand Monochord	3	Europe, Various
	Joochin Dulcimer	4	Mongolia
	Kantele	1	Russia, Various

Instrument	Name	EW Vol Nr.	Musical Style
	Koto	6	Japan
	Mandolin Truxa	1	North America, Europe
	Mandolin Key	6	North America, Europe
	Nylon Guitar Hanika	6	Alpine Folk, various
	Oud	2	Mid East
	Oud Licks	3	Mid East
	Renaissance Lute	6	Medieval, Europe
	Resonator Guitar	2	North America
	Santoor Saberi	2	Mid East
	Turkey Saz	1,	Mid East
	Saz Licks	3	Mid East
	Sitar	2	India
	Small Erhu Plectrum	1	China
	Small Kantele	1	Europe, Various
	Steel String Guitar Falcon	1	Various
	Tampura	2	India
	Tanbur	3	Mid East
	Timple	2	South Europe, Various
	Ukulele	2	North America
	Zheng Harp	2	China
	Zsoura Sakis	2	Europe, Greece
WOODWINDS & BRASS	Alphorn	6	Alpine Folk
	Alpine Flugelhorn	6	Alpine Folk
	Alpine Trombone	6	Alpine Folk
	Alpine Tumpet	6	Alpine Folk
	Alpine Tuba	6	Alpine Folk
	Alpine Clarinets	6	Alpine Folk
	Bamboo Flute	1	Indonesia
	Bansuri	6	India
	Bawu	2	China
	Ceylon Snake Charmer	1	India
	Ciaramella	4	Europe, Italy
	Dagoba Flute	1.	India
	Didgeridoo	4	Australia
	Duduk	4	Mid East
	Dung Dkar Conch Trumpets	2	Tibet, Asia
	Dvojacka Doubletone Flute	4,6	Europe, Slovakia
	Fujara Flute	3,4	Europe, Slovakia
	Hawaiian Shellhorn	2	North America
	Hotchiku	4	Japan
	Hulusi	2	China
	Indian Snake Charmer	1	India

Irish Traverse Flute

Europe, Celtic, Medieval

4,6

Instrument	Name	EW Vol Nr.	Musical Style
	Irish Low Whistle	1	Europe, Celtic, Medieval
	Low Whistle licks	3	Europe, Celtic, Medieval
	Overtton Whistles	3	Europe, Celtic, Medieval
	Susato Whistle	1	Europe, Celtic, Medieval
	Tin Whistle licks	4	Europe, Celtic, Medieval
	Kena	2	South America
	Krumhorn	4	Medieval, Europe
	Launeddas	4,6	Europe, Italy
	Mancosedda	4,6	Europe, Italy
	Mexican Piccolo Flute	1 -	North America, Various
	Moceno Bassflute	2	South America
	Native American Flute	6	North America
	Ney Flute	5	Mid East
	Tenor + Sopran Ocarinas	4	Europe, Italy
	Italian Ocarina		Europe, Italy Europe, Italy
	Peruvian Ocarinas	2	South America
	Panflute	2	South America
	Panflute Canira	5	South America, Romania, Greece
	Pinkillo Flute	4	South America
	Pivana Flutes	5	Europe, Corsica
	Rag Dun Horns	2	Tibet
	Recorder	1	Medieval, Europe, Alpine Folk
	Tenor Recorder	2	
		6	Medieval, Europe, Alpine Folk Medieval, Europe
	Schwegel Flute Shakuhachi	4	
	Shwam	6	Japan Madiawal Europa
		2	Medieval, Europe
	Shenai	2	Medieval, Europe + India China
	Sheng Shiva Flute	2	
		3	India
	Uilleann Pipes	1	Medieval, Europe
	Various Flute FX		Various
	Zukra Bagpipe	2	Medieval, Europe + Tunesia
WORLD DRUMS	African Donn Donn	1	Africa
	Bass Cajon	2	South America
	Bass Skin Udu	2	Africa
	Bendir Framedrum	2	Africa
	Big Ethnic Tom Drums	5	Various
	Big Hand Drum	1	Europe, Various
	Ceremony Drum	1	Indonesia
	Darabuka	1	Africa
	Derbuka	1	Africa
	Djembe	2	Africa
	Dolek	3	South Asia
	Flat Udu	3	Africa

Instrument // // //	Name	EW Vol Nr.	Musical Style
	Gon Bops Cuica Drum	2	South America
	Gran Military Cassa	2	Europe, Various
	Indian Tablas	1	India
	Iran Bongos	1	Mid East
	Kanjira	3	India
	Madal Drum	1	South Asia
	Military Snaredrums	1	Europe, Various
	Mongolian Framedrum	4	Mongolia
	Mongolian Hengereg Drum	4	Mongolia
	Moroccon Conga	2	Africa
	Oceandrum	3	North America
	Pitched Timbales	1	Various
	Small Cassa	1	Europe, Various
	Small Derbuka	1	Mid East
	Surdo	3	South America
	Taiko Drums	5	Japan
	Talking Drum	3	Africa
	Tamborcito	2	South America
	Traditional Bongos	1	Various
	Tunis Ceremony Drum	2	Africa
	Yambu	2	South America
WORLD PERCUSSION			
Various	Angklung Gamelan	1	Indonesia
	Chi Gong Balls	1	China
	Drum Pots	1	Various
	Glasses	1	Various
	Gon Bops Cuica	2	South America
	Gopichand	2	Africa
	Log drum	2	Africa
	Spring Drums	3	Various, FX
	Waterdrums	3	Africa
	Traditional Cowbells	1	Various, Alpine Folk
Shakers	African Rice Shaker	1	Africa
	Afuche Cabasa	1	Various
	Baobab Shaker	3	Africa
	Chicken Eggs	1	Various
	Cola Shaker	3	Various
	Metal Guiro Shaker	3	Various
	Mongolian Bones Shaker	4	Mongolia
	Oceandrum Shaker	3	Various
	Rainmakers	1	Various
	Rattle Shaker	3	Various
	Shaker Sets	3	Various
	Shell Shekere	2	Various

Instrument / Continent	Name	EW Vol Nr.	Musical Style
	Small Chickeneggs	3	Various
	Small Maracas	3	Various
	Various Maracas	1	Various
	Wood Shaker	3	Various
Tambourines	Headless Tambourine	1	Various
ramoournes	Schellenkranz	2	Various
	Tambourine Drum	1	Various
	Tunis Tambourine	2	Africa
	Wrist Jingles	2	Various
Wood Percussion	American Woodblocks	1 -	Various
wood i cicussion	Bamboo Windchimes	1	Various
	Castanets	1	
	Gamelan Wooden Cowbell	1	Spain Various
	Mixed Wood Percussion	3	Various
		2	
	Wooden Bells	2	Various
V. 1. 1	Woodstick		Various
Xylophones	African Xylophone	2 2	Africa
	Balafon	2	Africa
2) VOICES			
1. North America	Native American Grandma Songs	5	
	Native American Man Solo Songs	5	
	Native American Old Man Songs	5	
	Native American Tribal Chants	5	
	Native American Style Chants	5	
	Native American Style Chants	5	
2. South America	Jamaican Reggae Licks	6	
	Peruvian Male Voices	5	
	Peruvian Huayno Phrases	5	
	Peruvian Quechua Phrases	5	
	Peruvian Spanish Pop Phrases	5	
3. Europe	Alpine Jodeling Female	6	
	Alpine Jodeling Male	6	
	Boy Solo Voices	5	
	Bulgarian Female Voices	5	
	European Chamber Choir	5	
	European Ethnic Choir	5	
	Fouxi European Ethnic Voices	5	
	Gregorian Chants	5	
	Human Whistling	5	
	Lipa European Ethnic Voices	5	

Mongolian Vocal Ensemble

4