

## New in all 3 Symphobia volumes

### STREAMLINED INTERFACE

We gave all three Symphobia interfaces a flatter, modern look and streamlined its features and controls. It's now easier to control articulations and adjust settings, using fewer tabs and menus.

### ON-SCREEN TOOL TIPS

Symphobia now offers useful on-screen tool tips for the various controls and features. Simply click the 'i' button found in the bottom-left corner.

### BUG FIXES

As with every update, we squashed various bugs to make the 2016 Edition more solid sounding and playable than ever.



## NATIVE CONTROL STANDARD

Symphobia Series 2016 Edition supports the Native Control Standard, which means full integration with Native Instruments Complete Kontrol and Maschine hardware and software.

One of the most exciting features of the Complete Kontrol master keyboard is Light Guide: a dedicated light above each key. Symphobia uses Light Guide to show you what's where on the keyboard: blue for orchestra, yellow for percussion, red for keyswitches, and so on. You'll know exactly where to put down your fingers. Symphobia's main controls are directly available from Complete Kontrol as well.

Symphobia is now fully integrated into the NI Browser, which means you can access all instruments in Maschine, control Symphobia's most important parameters and search for instruments using tags.

### SYMPHOBIA 1



WHAT'S NEW

### SYMPHOBIA 2



WHAT'S NEW

### SYMPHOBIA 3: LUMINA



COMING SOON

## NEW IN SYMPHOBIA 1

### **Audio edits for staccato & pizzicato strings**

We revisited the original audio of all string ensemble staccato and pizzicato articulations and made them tighter and more consistent. Fast patterns and quantized sequences now sound better than ever. These edits cover the full string ensemble as well as the low strings in octaves. All staccatos and pizzicatos in the Symphobia 1 Multis have also been updated.

### **New dynamic response for many instruments**

By popular request, we revisited the modulation wheel dynamic curves for many of the instruments, in particular the strings. Mod wheel response is now more dynamic, starting at a lower level, then slowly and smoothly cross fading through the various dynamic layers.

### **Speed control**

Symphobia 2 2016 Edition now offers speed control for selected instruments and articulations. Using Kontakt's Time Machine Pro algorithm, you can now easily adjust the length of clusters, risers and other relevant sounds to match your piece perfectly.

### **Sustain pedal control**

By popular request, Symphobia 1 now has the option to disable the sustain pedal, allowing you to build templates and Multis where certain instruments do while others don't respond to the sustain pedal. This can be very useful when layering different types of instruments, especially in a live setting.

### **Major loading speed improvements**

Thanks to a big overhaul of the scripting engine, Symphobia 1 2016 Edition loads many times faster (initialization time, not sample loading time). If you use a lot of Symphobia 1 instruments in your template, this will be a very welcome improvement.

## NEW IN SYMPHOBIA 2

### **New content**

Symphobia 2 2016 Edition comes with 2.6 GB\* of new content, focusing on ensemble chords:

- Trumpet + horn + trombone performing Maj, Min & Dim chords
- Violin 1 + violin 2 + viola performing Maj, Min & Dim chords
- Flute + oboe + clarinet performing Maj, Min & Dim chords

\* 1.3 GB in compressed NCW format

Recorded in the same, beautiful concert hall as the original Symphobia 2 content, the major, minor and diminished chord sets are available in sustain and staccato articulations. The

woodwind trio chords were also recorded as trills. In addition, the brass and woodwind trios offer a set of unison sustains and staccatos on the right side of the keyboard, ideal for chord additions.

### **New dynamic response for many instruments**

By popular request, we revisited the modulation wheel dynamic curves for many of the instruments, in particular the strings. Mod wheel response is now more dynamic, starting at a lower level, then slowly and smoothly cross fading through the various dynamic layers.

### **Speed control**

Symphobia 2 2016 Edition now offers speed control for selected instruments and articulations. Using Kontakt's Time Machine Pro algorithm, you can now easily adjust the length of clusters, risers and other relevant sounds to match your piece perfectly.

### **Sustain pedal control**

By popular request, Symphobia 2 now has the option to disable the sustain pedal, allowing you to build templates and Multis where certain instruments do while others don't respond to the sustain pedal. This can be very useful when layering different types of instruments, especially in a live setting.

### **Major loading speed improvements**

Thanks to a big overhaul of the scripting engine, Symphobia 2 2016 Edition loads many times faster (initialization time, not sample loading time). If you use a lot of Symphobia 1 instruments in your template, this will be a very welcome improvement.

## **NEW IN SYMPHOBIA 3 LUMINA**

### **New content**

Symphobia 3 Lumina 2016 Edition adds 1.2 GB of tempo sync patterns and phrases for 3 different trios:

- Flute + oboe + clarinet patterns collection in 4/4
- Flute + oboe + clarinet patterns collection in 6/8
- Violin 1 + violin 2 + viola repetition pattern in 4/4
- Violin 1 + violin 2 + viola arpeggio phrase in 3/4
- Violin 1 + violin 2 + viola staccato pattern in 4/4
- Violin 1 + violin 2 + viola legato phrase in 4/4
- Trumpet + horn + trombone chord phrase in 4/4
- Trumpet + horn + trombone staccato pattern in 4/4

\* 550 MB in compressed NCW format

### **New stories**

We created 3 new Stories for you to enjoy. Stories are Lumina's take on Multis, combining multiple instruments and ensembles into a single interface.